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REDAN I LOVE TO READ™

COMPETITION

BATMAN AND SUPERMAN™

WIN

BATMAN AND RIDDLER PLAYCASES

Inside:



Superman faces Brainiac

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REDAN I LOVE TO READ™

BATMAN AND SUPERMAN™



Welcome to another issue of **I LOVE TO READ BATMAN AND SUPERMAN.**

How do you like your great Superman DRINK MAT on the cover of this month's issue? Now you can keep your mum happy by using your Superman drink mat to keep the table surfaces in your home nice and clean!

There are some terrific stories to look forward to in this issue. In the exciting comic strip story *Into the Fire*, **Batman** risks his life to save someone else's in a blazing inferno of flames at a Gotham City chemical factory...with unexpected results!

Then the tension mounts in *Brain Drain*! **Superman** comes to the rescue when Metropolis's power is all but completely wiped out by the evil computer criminal, **Brainiac**. The blackout brings the city to a chaotic standstill, and the Man of Steel is the only one capable of bringing order back to Metropolis's streets.

There's also an opportunity to win some great Batman toys. We have 50 BATMAN and RIDDLER MICRO PLAYCASES to be won in this month's COMPETITION.



Along with fun puzzles and drawing pages, there's a BATMAN MASK at the back of the magazine for you to cut out and wear so that **you** can look just like Batman.

Enjoy yourself and see you next month.

This magazine has been made with the soft wood pulp from sustainably managed forests. For every tree cut down at least one more is planted.

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BATMAN IN

INTO THE FIRE

Batman's nightly patrol above the streets of Gotham City was suddenly interrupted by a tremendous explosion

THE CGI CHEMICAL PLANT!

At the plant, the fire quickly took hold, causing more explosions.

Plant supervisor Tom Reed's worst nightmare was coming true.

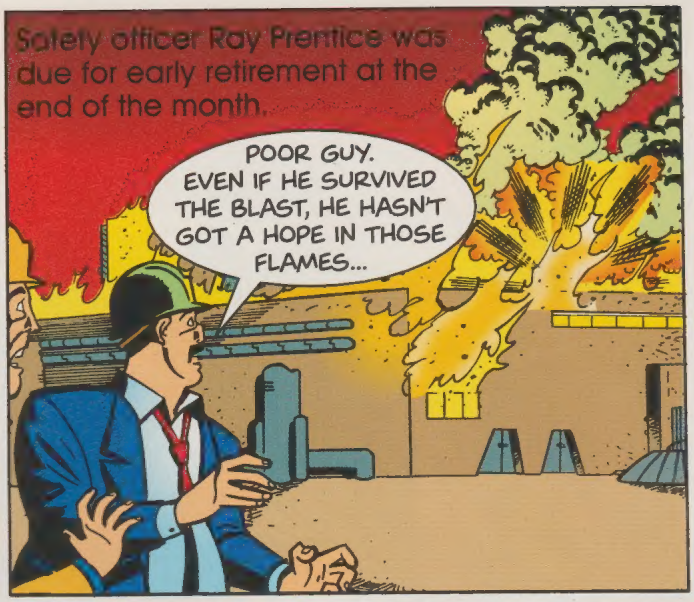
SIR, THE NEW SAFETY SYSTEMS HAVE TOTALLY FAILED!

WITHOUT THE AUTOMATIC SPRINKLERS, THE FIRE COULD REACH THOSE CONTAINERS.

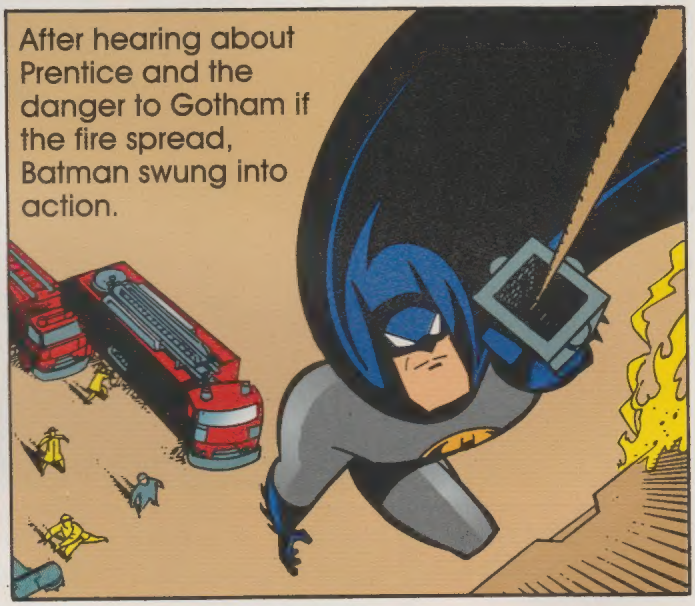
IF THE CHEMICALS INSIDE BLOW, THE FIREBALL WILL DESTROY GOTHAM!

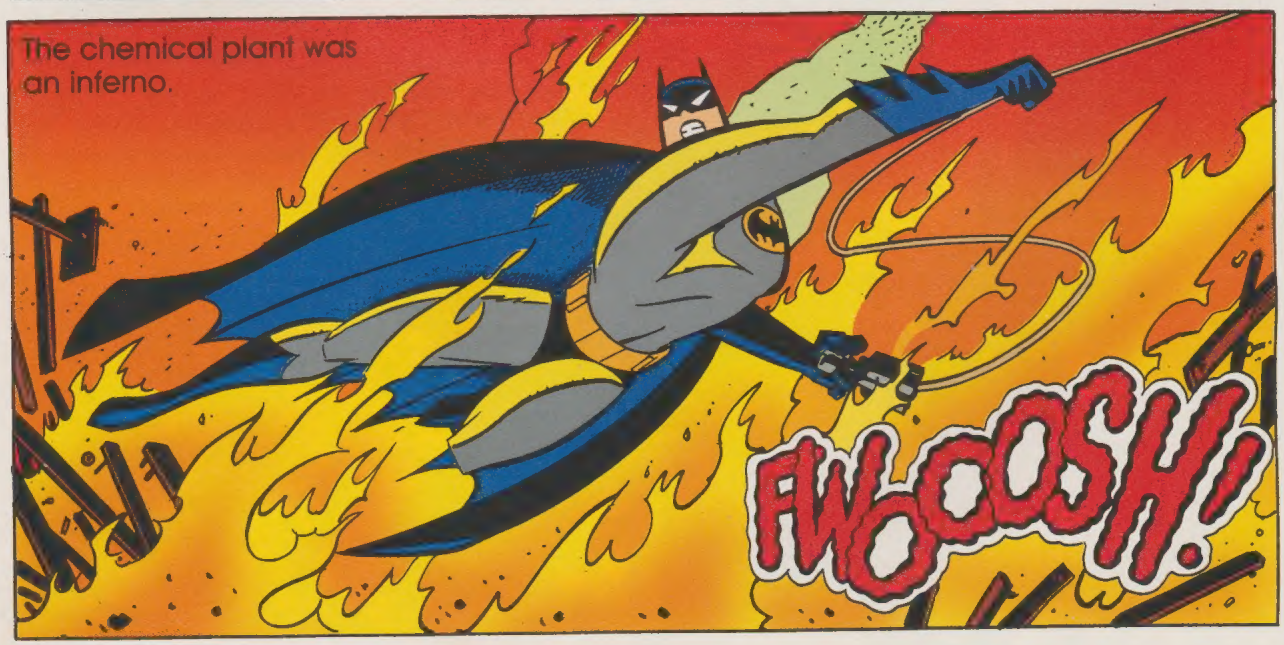
BATMAN created by Bob Kane Story: Ian Rimmer Art: Jimmy Hansen Colours: Robin Smith


FIRE CREWS ARE COMING SIR, BUT WE CAN'T FIND PRENTICE.
HE WAS LAST SEEN NEAR CONTROL BLOCK D...
WHERE THE FIRST EXPLOSION WAS.

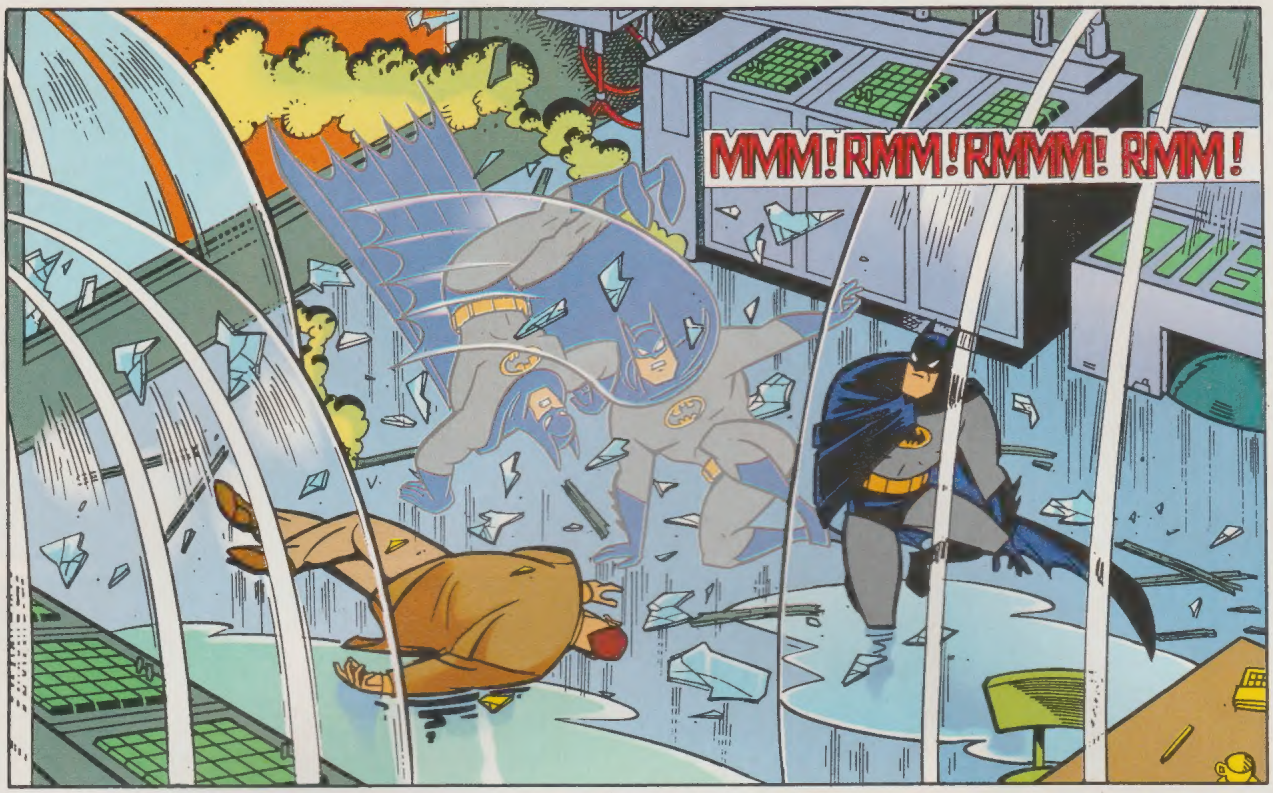

Safety officer Ray Prentice was due for early retirement at the end of the month.
POOR GUY. EVEN IF HE SURVIVED THE BLAST, HE HASN'T GOT A HOPE IN THOSE FLAMES...

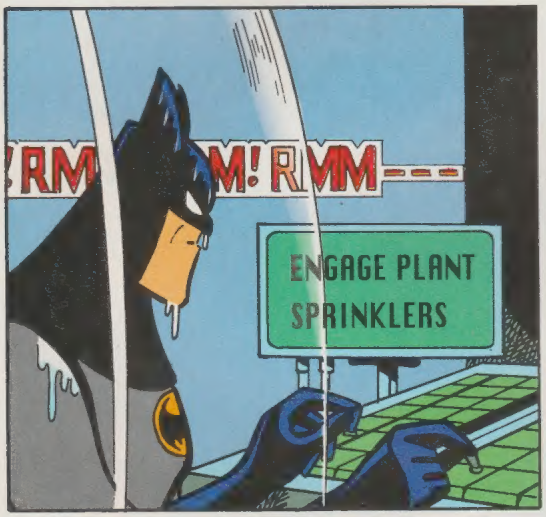

THERE'S ALWAYS HOPE.
HUH? WHO ON—?


After hearing about Prentice and the danger to Gotham if the fire spread, Batman swung into action.


The chemical plant was an inferno.
FWOOOSH!


Walls of leaping flames stretched Batman's skills to the limit.
His fire-proof cape gave some protection, but the searing heat was incredible.
Batman braved more of the blaze, searching for a break in the flames.
THERE!
THAT BUILDING ISN'T BURNING... COULD THE SPRINKLERS BE WORKING INSIDE? MAYBE PRENTICE IS HOLED UP IN THERE TOO.
DANG
HIGH EXPLOSIVE
KA-VVOOOMMFF!


MMM! RMM! RMMM! RMM!


RM M! RMM---
ENGAGE PLANT SPRINKLERS

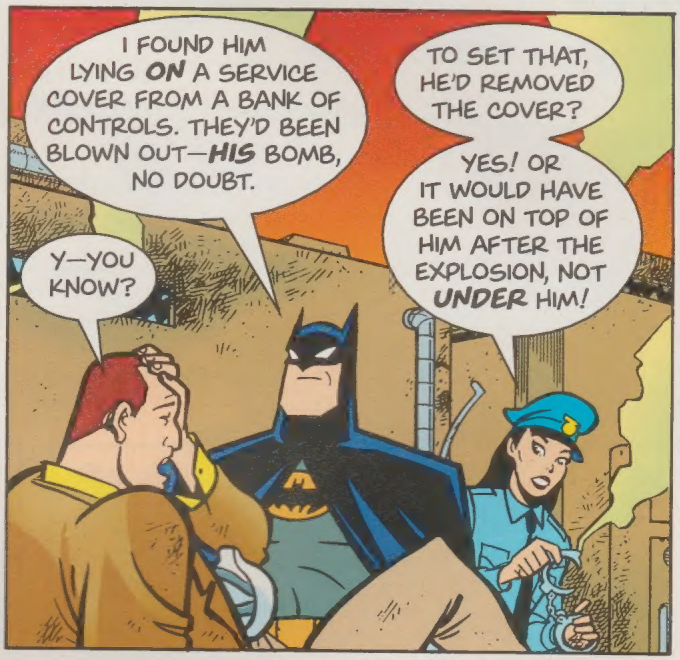

PRENTICE! PRENTICE, WE'RE...


...AH, YES. IT MAKES SENSE NOW.


At the edge of the blaze, fire crews fought to gain control.
WE'RE WINNING! EVERYTHING CHANGED WHEN THE SPRINKLERS KICKED IN!
GREAT! THE STORED CHEMICALS WON'T BLOW NOW. BUT WHAT ABOUT BATMAN?


Officer Montoya saw Batman first.
THERE HE IS!
SOMEONE CALL FOR A DOCTOR!
GOOD GRIEF! HE—HE'S GOT PRENTICE!


Expert medical attention was on hand.
HE'S COMING ROUND.
GOOD! THEN READ HIM HIS RIGHTS, OFFICER—ARREST HIM FOR SABOTAGE!

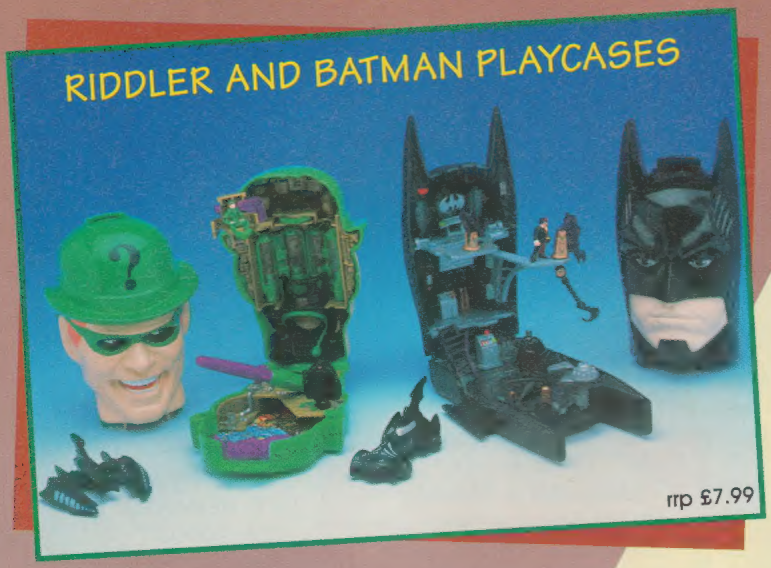

I FOUND HIM LYING ON A SERVICE COVER FROM A BANK OF CONTROLS. THEY'D BEEN BLOWN OUT—HIS BOMB, NO DOUBT.
Y—YOU KNOW?
TO SET THAT, HE'D REMOVED THE COVER?
YES! OR IT WOULD HAVE BEEN ON TOP OF HIM AFTER THE EXPLOSION, NOT UNDER HIM!


THE THING BLEW TOO SOON...BEFORE I'D DISABLED D BLOCK'S SPRINKLERS.
FIGURED I'D KEEP MY JOB IF-IF...
IF YOU MADE IT LOOK LIKE THE NEW SYSTEM DIDN'T WORK? YOU FOOL!


SORRY, BATMAN—YOU RISKED YOUR LIFE SAVING A—SAY, WHERE—?
UNLUCKY, PRENTICE...OUT OF THE FIRE, AND INTO THE STATE PEN!

THE END

25 Great Prizes must be won!



Once again we've got some of these great Batman and the Riddler MICRO PLAYCASES from Bluebird Toys to give away as prizes! Each BATMAN PLAYCASE features a Batman and Two-Face figure, along with a Batmobile. Push the golden button and the Batmobile shoots out the side! There's also lots of action and adventure to be had with the RIDDLER'S PLAYCASE too. It features Batman and Riddler figures, plus a rocket launcher and Batplane!

For your chance to be one of the twenty five winners of both playcases, simply circle the **six** differences between the two pictures below. Complete the entry form and send it to:

PLAYCASE COMPETITION, I LOVE TO READ BATMAN AND SUPERMAN,
The Redan Company, 139 King Street, London W6 9JG

Closing date: 1st August 1997

ENTRY FORM





NAME (of child).....**DATE OF BIRTH** (of child).....**BOY/GIRL**

NAME (of parent/guardian).....**ADDRESS** (of parent/guardian)...

.....**POSTCODE**.....

SIGNATURE (of parent/guardian)...

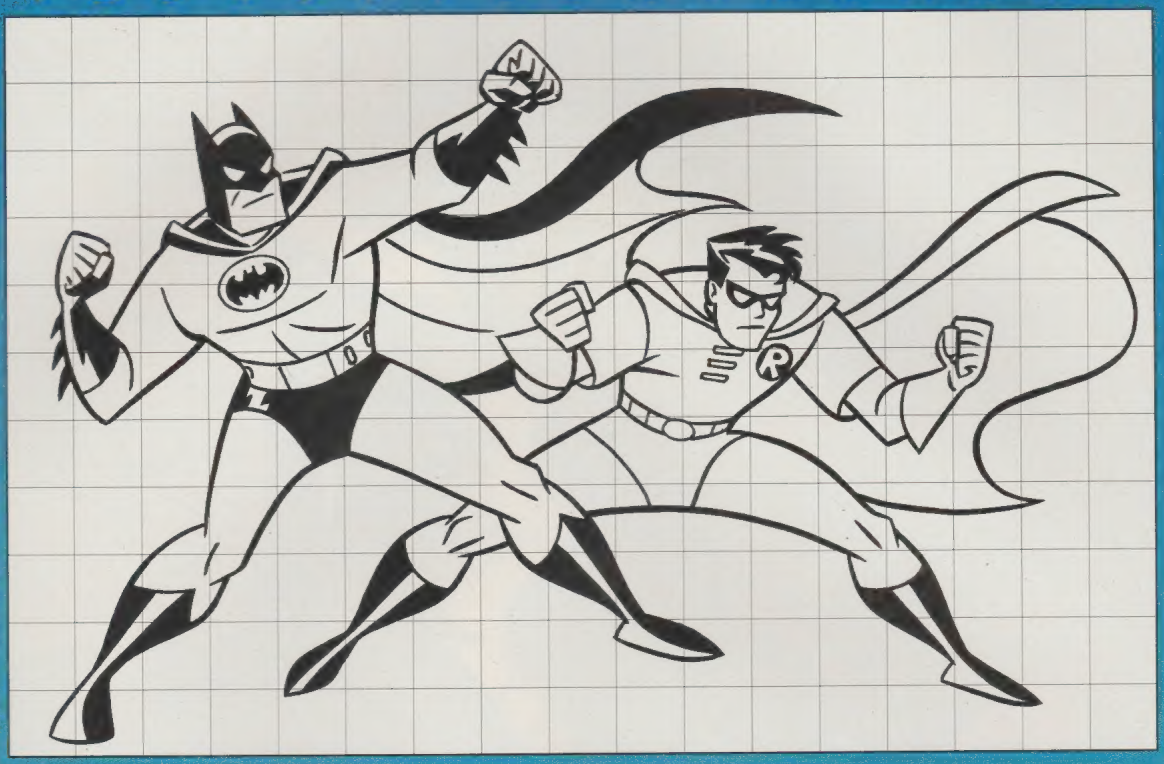
RULES: No employee, or their relatives, of Bluebird Toys, Peter Noble, the Redan Company, DC Comics or Time Warner may enter this competition. The editor's decision is final and no correspondence will be entered into. Open to UK and Eire residents only. We may mail you with information from time to time on other products or services offered by us, or other reputable companies. If you do not wish to receive this, please tick this box. ☐

DRAW BATMAN AND ROBIN

Here's a way to draw your own picture of Batman and Robin. Simply copy the picture below using the grid references and duplicate the image of Batman and Robin onto the bottom grid.

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17

A B C D E F G H I J K



1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17

A B C D E F G H I J K



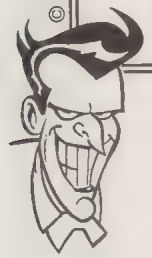
© DC Comics 1997. All Rights Reserved. Art: Mike Parobeck and Rick Burchett

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BATMAN AND SUPERMAN COLOURING AND WORKBOOK

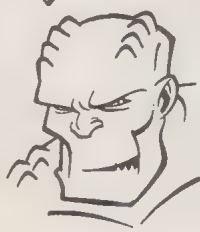
WORDSEARCH

There are ten long words from the story *Into the Fire*, hidden in the grid of letters below. They go diagonally, forwards, backwards, downwards and upwards. To help you, the words are written below, and you can tick them off once you've found them in the wordsearch.









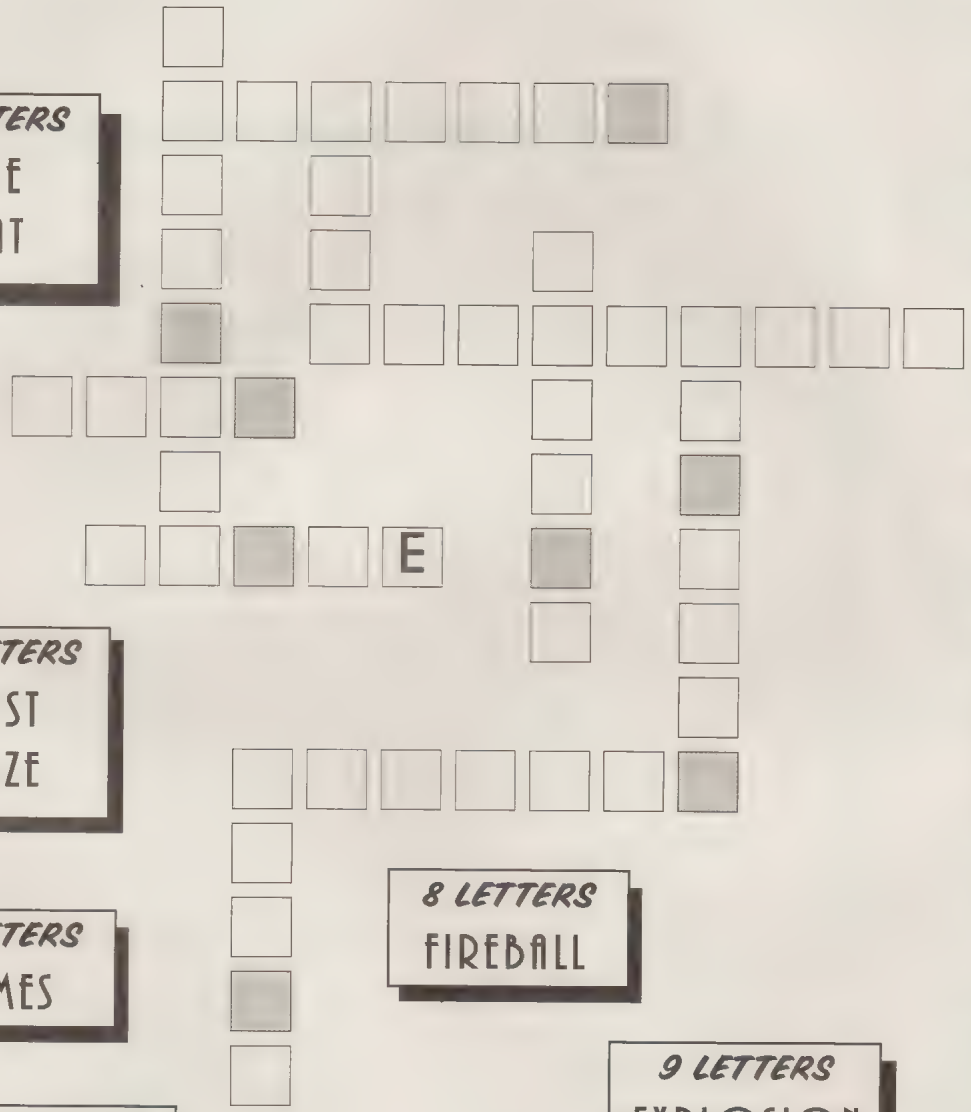

S	R	E	T	I	R	E	M	E	N	T
N	A	E	G	A	T	O	B	A	S	E
A	M	F	M	Y	O	H	O	R	P	N
S	U	P	E	R	V	I	S	O	R	L
R	Y	G	E	T	K	N	Y	O	I	A
E	P	S	E	A	Y	F	C	E	N	C
G	H	A	T	R	M	E	O	N	K	I
N	Y	B	A	E	L	R	A	N	L	M
A	C	E	M	I	M	N	D	L	E	E
D	E	W	A	Y	G	O	O	N	R	H
C	O	N	T	A	I	N	E	R	S	C

- ☐ SPRINKLERS
- ☐ INFERNO
- ☐ SYSTEM
- ☐ SAFETY
- ☐ DANGER
- ☐ RETIREMENT
- ☐ SUPERVISOR
- ☐ CONTAINERS
- ☐ SABOTAGE
- ☐ CHEMICAL



FIT THEM IN

All the words in the boxes below come from the story *Into the Fire*. See if you can fit them into the grid of squares. If you complete the puzzle correctly, the letters in the shaded boxes can be unscrambled to spell the cause of the fire at the CGI Chemical Factory.



4 LETTERS

FIRE
HEAT

5 LETTERS

BLAST
BLAZE

6 LETTERS

FLAMES

7 LETTERS

SEARING
INFERNO
BURNING

8 LETTERS

FIREBALL

9 LETTERS

EXPLOSION

The letters spell:

ALL MIXED UP

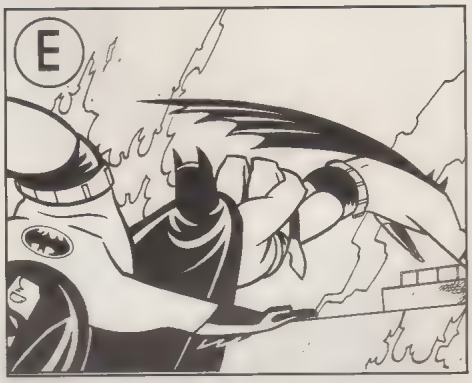
These pictures have been taken from this month's comic strip story. Put them in the **correct order (1-7)** and write the letter from each picture in the boxes below to find a word used in the story.

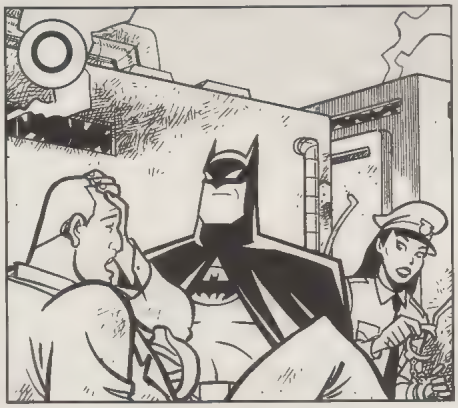


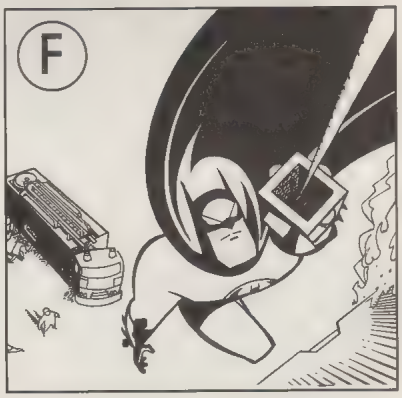










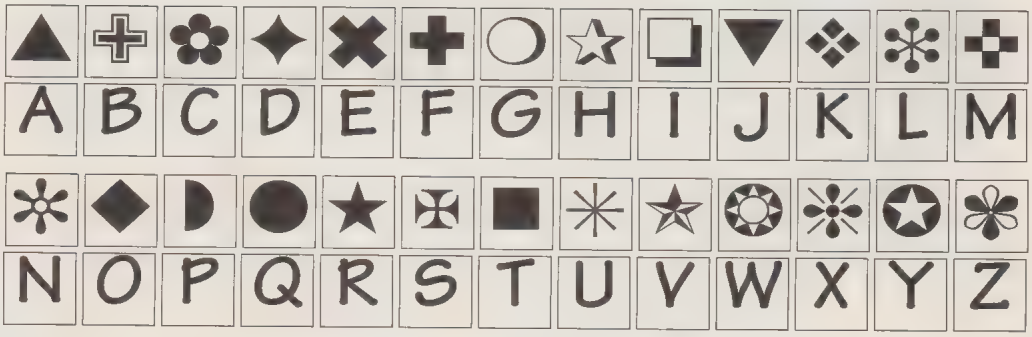


1	2	3	4	5	6	7

HIDDEN MESSAGE

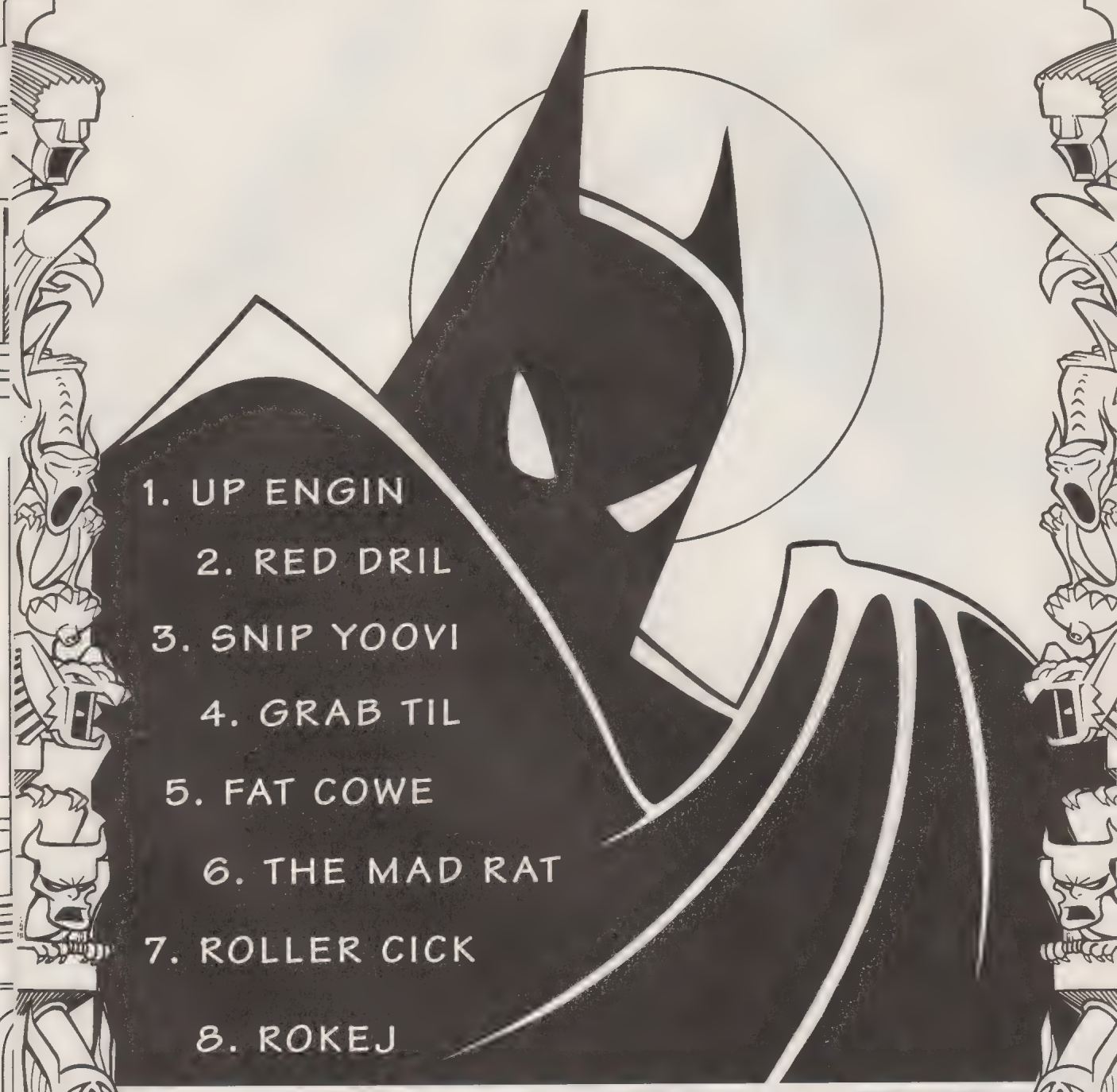
Each symbol represents a letter in the alphabet. Using the key below, translate the symbols into a readable message.





SCRAMBLED ENEMIES

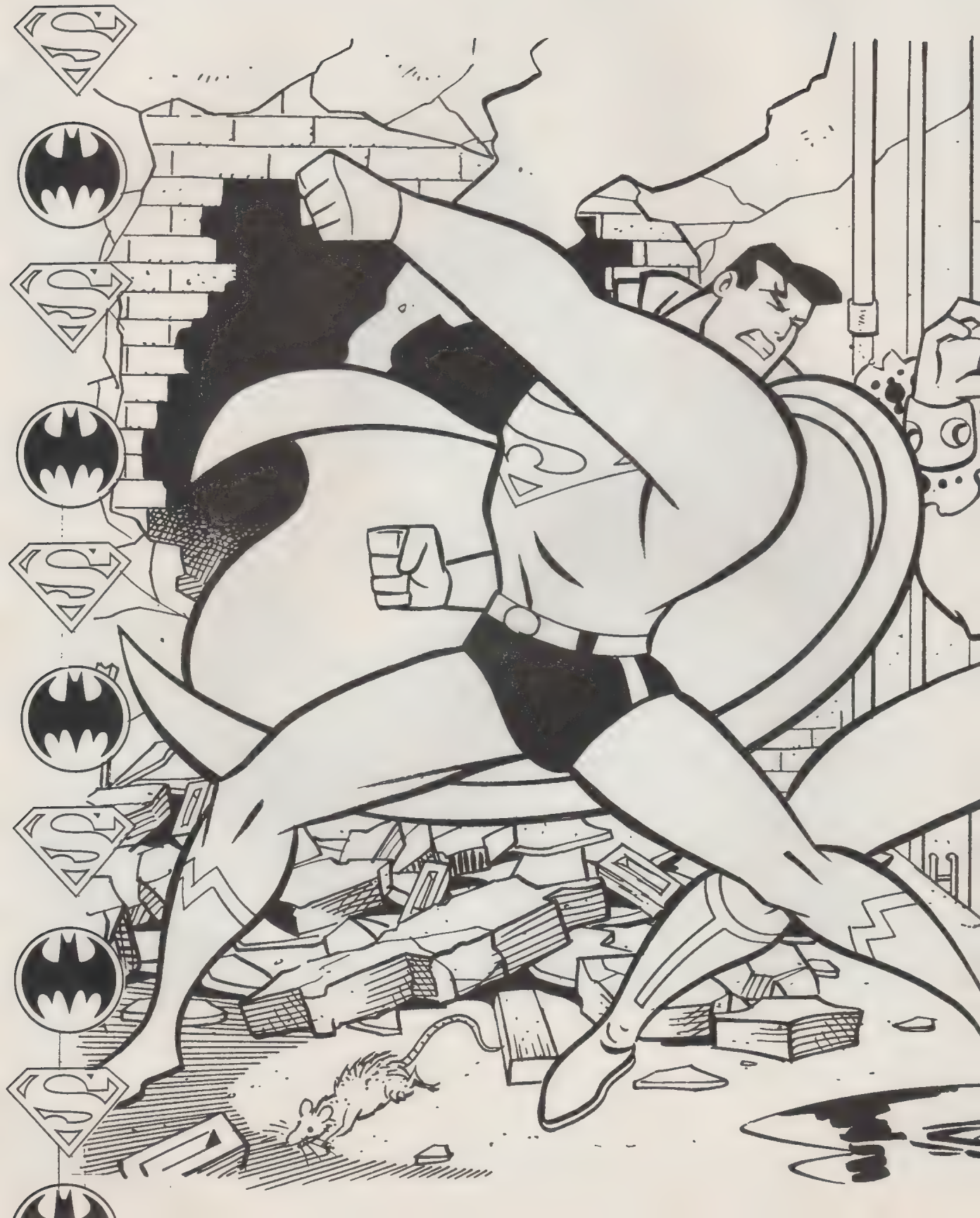
All but one of the scrambled names below are Batman's enemies. Unscramble each set of words to reveal the names and find the one that should not be there!



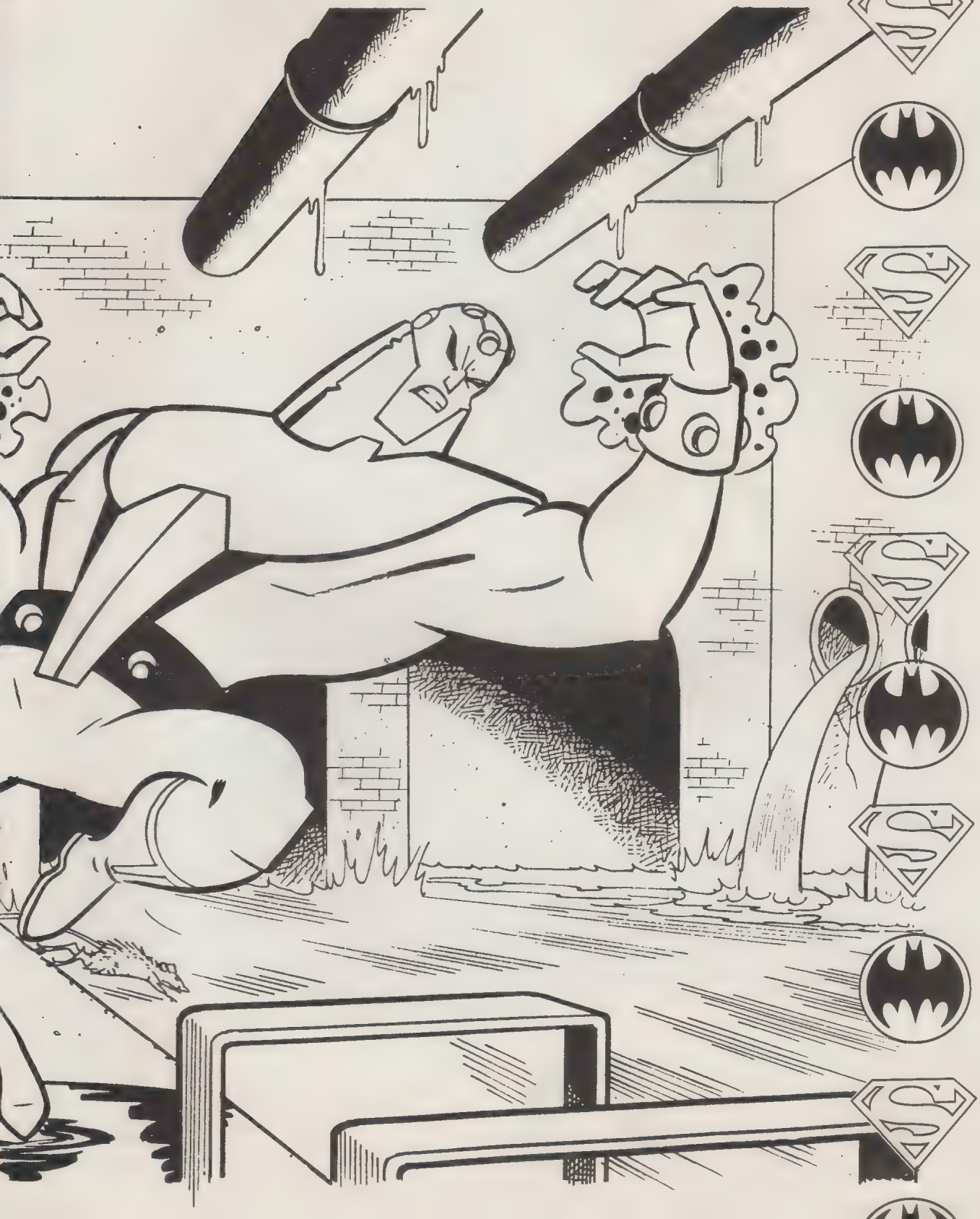
1. UP ENGIN
2. RED DRIL
3. SNIP YOOVI
4. GRAB TIL
5. FAT COWE
6. THE MAD RAT
7. ROLLER CICK
8. ROKEJ

1	5
2	6
3	7
4	8

COLOURING



Colour in this exciting picture of Superman fighting Brainiac from the story, *Brain Drain.*



CRACK BRAINIAC'S CODE

In the story *Brain Drain,* Jimmy Olsen hacked into Brainiac's computer. In order to do so, he had to find the secret code word. Here's a chance for you to crack the code. Fill in the empty key pads so that each line and column adds up to the numbers shown. Then, using the key below, unscramble the translated letters to spell the code word.

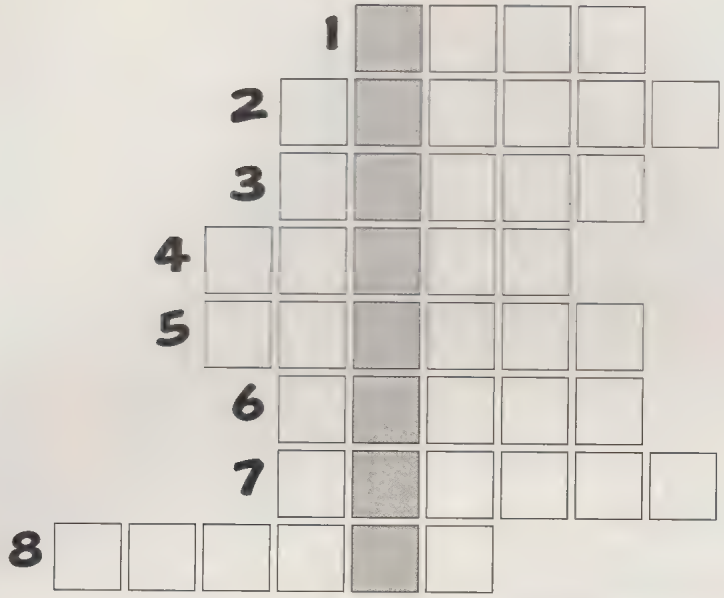
	1	3	6	=25
10	14	9		=51
	4		6	=46
5		1		=42
=55	=35	=24	=50	

1	2	3	4	5	6	7	8	9	10	11	12	13
A	B	C	D	E	F	G	H	I	J	K	L	M
14	15	16	17	18	19	20	21	22	23	24	25	26
N	O	P	Q	R	S	T	U	V	W	X	Y	Z

The code word is:

WHO'S HIDDEN?

Write the correct answers to the clues in the small boxes. The letters in the shaded boxes will reveal the name of one of Superman's most dangerous enemies. All the words used come from the story *Brain Drain.*



1. A building where money is kept.
2. Air which comes into and out of your lungs.
3. A room in which money and precious things are kept.
4. An illegal action.
5. A space in a wall with glass in it.
6. The opposite of dark.
7. Material used for making road surfaces.
8. A room or building where people go to work.

BRAIN DRAIN GAME

All the answers to the clues below rhyme with the word BRAIN and DRAIN, as in the story *Brain Drain*. See how many you can solve and write the answers in the spaces provided.

1. Wheat or rice seed : _ _ _ _ _
2. A narrow road and Lois's surname : _ _ _ _
3. A horse's or lion's neck hair : _ _ _ _
4. The feeling when something hurts : _ _ _ _
5. Flying machine : _ _ _ _ _
6. Water from the sky : _ _ _ _
7. A mark that's hard to remove : _ _ _ _ _
8. Locomotive on tracks : _ _ _ _ _
9. Tube which carries blood : _ _ _ _
10. Walking stick : _ _ _ _
11. Girl's name : _ _ _ _
12. Ordinary : _ _ _ _ _
13. A machine that moves heavy things : _ _ _ _ _
14. The most important thing : _ _ _ _



DOT TO DOT

Join the dots to complete this picture of Superman and his arch enemy, Brainiac.



ANSWERS

WORDSEARCH

S	R	E	T	I	R	E	M	E	N	T
N	A	E	G	A	T	O	B	A	S	E
A	M	F	M	Y	O	H	O	R	P	N
S	U	P	E	R	V	I	S	O	R	L
R	Y	G	E	T	K	N	Y	O	I	A
E	P	S	E	A	Y	F	C	E	N	C
G	H	A	T	R	M	E	O	N	K	I
N	Y	B	A	E	L	R	A	N	L	M
A	C	E	M	I	M	N	D	L	E	E
D	E	W	A	Y	G	O	O	N	R	H
C	O	N	T	A	I	N	E	R	S	C

ALL MIXED UP

I	N	F	E	R	N	O
1	2	3	4	5	6	7

HIDDEN MESSAGE

PREHISTORIC
PEOPLE
DISCOVERED
FIRE
ABOUT
ONE
MILLION
YEARS
AGO

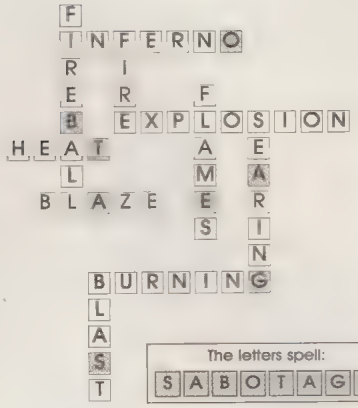
CRACK BRAINIAC'S CODE

15	1	3	6	=25
10	14	9	18	=51
25	4	11	6	=46
5	16	1	20	=42
=55	=35	=24	=50	

The code word is:

K	R	Y	P	T	O	N

FIT THEM IN



The letters spell:

S	A	B	O	T	A	G	E

SCRAMBLED ENEMIES

UP ENGIN = PENGUIN
RED DRIL = RIDDLER
SNIP YOOVI = POISON IVY
GRAB TIL = BATGIRL
FAT COWE = TWO-FACE
THE MAD RAT = MAD HATTER
ROLLER CICK = KILLER CROC
ROKEJ = JOKER

BATGIRL does not belong on the list of Batman's enemies.

WHO'S HIDDEN?

1 BANK
2 BREATH
3 VAULT
4 CRIME
5 WINDOW
6 LIGHT
7 TARMAC
8 OFFICE

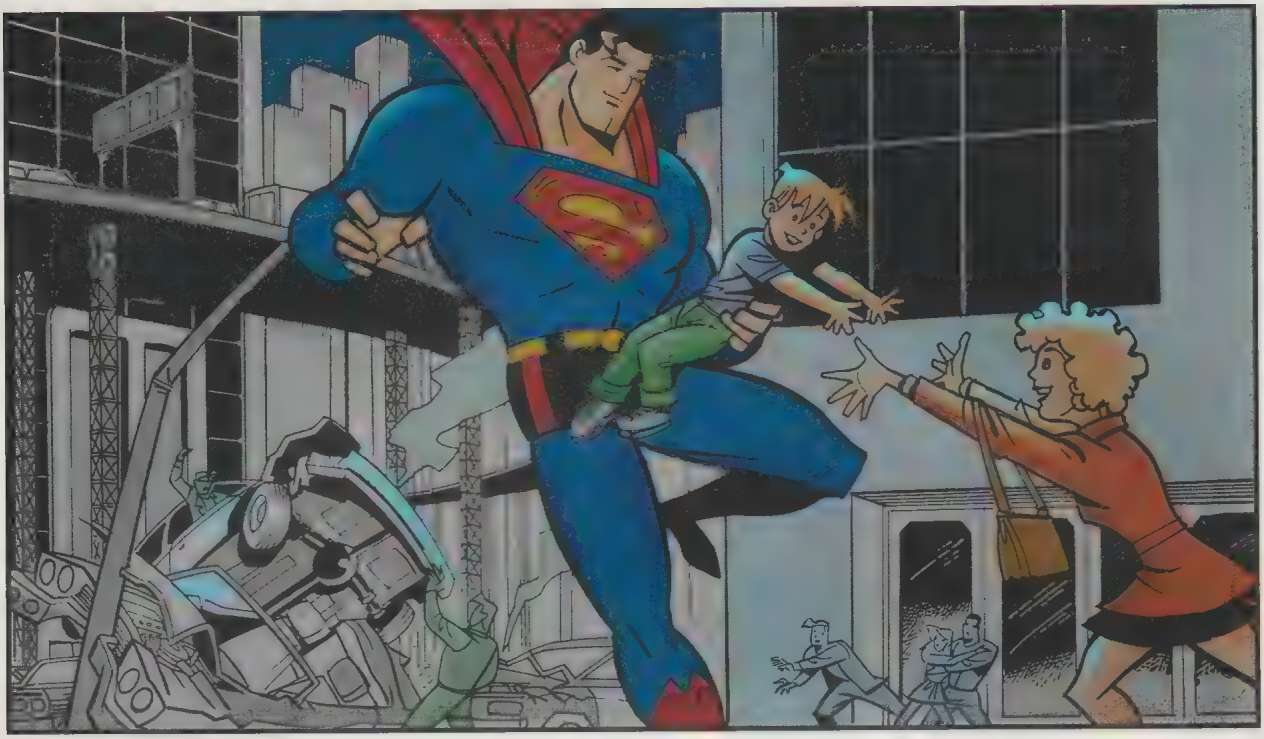
BRAIN DRAIN GAME

1. GRAIN
2. LANE
3. MANE
4. PAIN
5. PLANE
6. RAIN
7. STAIN
8. TRAIN
9. VEIN
10. CANE
11. JANE
12. PLAIN
13. CRANE
14. MAIN



Metropolis's computer networks are the focus of a major...

BRAIN DRAIN



It was going to be a dark day for Metropolis. The evening rush hour had just begun and thousands of motorists were heading home after a hard day's work. Then without warning, at busy intersections throughout the city, all the traffic lights turned green.

Cars surged forwards across road junctions running straight into one another with jarring force. Across the city, traffic came to a halt until nothing was moving. Then, just as the stunned motorists and gaping pedestrians began to think it couldn't get any worse, the lights went out!

In seconds the whole city was plunged into total darkness. The comforting glow from the street lights and office windows was replaced by an eerie blackness. In the confusion a small child lost hold of his mother's hand and was swept away by a mob of people. The child's cries were drowned out by the shouting of the crowd as panic gripped the citizens of Metropolis.

As if from nowhere, Superman swept down, his strong hands lifting the child to safety. After seeing that both the mother and child were reunited safely, the Man of Steel took to the air again. Fast as he was, he realised he couldn't be everywhere at once. And yet it seemed his presence was needed throughout the city. A crime here, an emergency there. He had to find out who was behind this—fast.

The only people in Metropolis who weren't the least bit concerned were the criminals. With no lights and no

SUPERMAN created by Jerry Siegel and Joe Shuster

alarms, the police had to struggle to keep up. It was like a dream come true.

Gus 'Gripper' Hudson, one of those criminals, was taking full advantage of the situation. He and his henchmen had just cleaned out the First National Bank of Metropolis.

"This is almost too easy," he growled as they moved up the street towards the Municipal Savings Bank. "What this baby needs," he decided, admiring the double barrelled, thermo-charged weapon he had just used to blast open the bank's vault, "is a real test."

"Superman!" yelled one of Gripper's henchmen as the Man of Steel swept down towards them. "Doesn't that do-gooder have better things to take care of?"

Gripper just smiled. "Relax," he said, levelling his weapon directly at Superman's chest, "there ain't nothin' this baby can't stop!" And with that he fired.

As it happened, it didn't even slow Superman down. The burst of concentrated light was very bright as it struck. Superman seized the moment to use his heat vision and super breath while Gripper and his men were temporarily blinded by the flash.

Pausing only to relieve Gripper of the disrupter, Superman flew off again. Gripper and his men, however, weren't going anywhere. Their feet were tightly imbedded in the road, it's tarmac surface having been melted and rapidly frozen, all—quite literally—in the blink of an eye.

It occurred to Superman that the interiors of some buildings weren't as dark as they should be. Closer investigation revealed a number of computers still clearly active. A mass of figures and data flashed across their screens, faster even than his eyes could follow.

A sweep of the surrounding area revealed the same drain of digital data from every office building. Someone was using the chaos to help themselves to the city's accumulated knowledge and wealth. Only one being Superman knew of



had the power to do that.

Elsewhere in Metropolis, Brainiac smiled a cold, humourless smile. Long ago, the alien supercomputer had drained Krypton dry of information and abandoned its people to fate as their world was destroyed. He had travelled the universe draining planets and destroying them. Now he intended to do the same to Earth.

Brainiac looked up, focusing his attention on the many screens that allowed him to see every possible approach route to his hidden lair. Deep in his computer mind an alarm had just sounded alerting him to a possible threat.

Moving through the Metropolis sewer system, Superman was not surprised Brainiac had located his operations centre down here. After all, what better place to find a rat?

As soon as Superman had realised who was behind all the chaos, tracking Brainiac down proved relatively simple. His old enemy was using the city's phone lines to connect himself to computers all over Metropolis. With a little help from a friend, the Man of Steel had tracked the phone connection to its source. Superman was glad he knew someone so skilled with computers, and was confident that their plan would work.

"Now," thought Superman, "I have to reach Brainiac before he—"

On his viewscreen, Brainiac watched as Superman was suddenly caught in a cross-fire of laser beams generated by his defence grid. So intense were the lasers that not even Superman's Kryptonian body could withstand their power for long.

Brainiac turned away from the viewscreen. He sensed a new threat. He saw that someone was trying to hack into his own internal computer



system via the internet. With ease, he quickly sent a computer virus into the intruder's computer system.

Brainiac realised he'd just been tricked. Superman had disappeared from the screen, having escaped Brainiac's laser trap. The internet attack had been a distraction.

Suddenly, the wall behind Brainiac exploded inwards. "It's over, Brainiac," Superman said simply. "I'm shutting you down."

With a savage howl, Brainiac turned to fight, his hands glowing with unearthly energy. As the two clashed head on, the walls of the chamber shuddered under the impact.

Struggling, Superman and Brainiac crashed through a wall into the sewer. Ancient brickwork crumbled around them until finally the whole roof fell in, bringing with it a torrent of murky water from above.

Helped by a blow from Superman, the startled Brainiac was knocked off his feet and swept away down the steeply angled water-filled tunnel. Down into the depths he went, his savage howl becoming a low moan as water flooded into his internal systems, shorting out vital components.



Later, at the *Daily Planet*, photographer Jimmy Olsen told reporters Clark Kent and Lois Lane how he'd helped Superman save Metropolis.

"Superman knew Brainiac was too smart to be taken unawares, even by a skilled hacker like myself. But he just needed a brief distraction to get past Brainiac's defenses."

"You did great, Jimmy," said Clark, careful not to reveal that he already knew what had happened. "You could say," he added with a smile, "another one of Brainiac's schemes has gone down the drain!"

THE END

Story: Simon Furman, Art: Jimmy Hansen

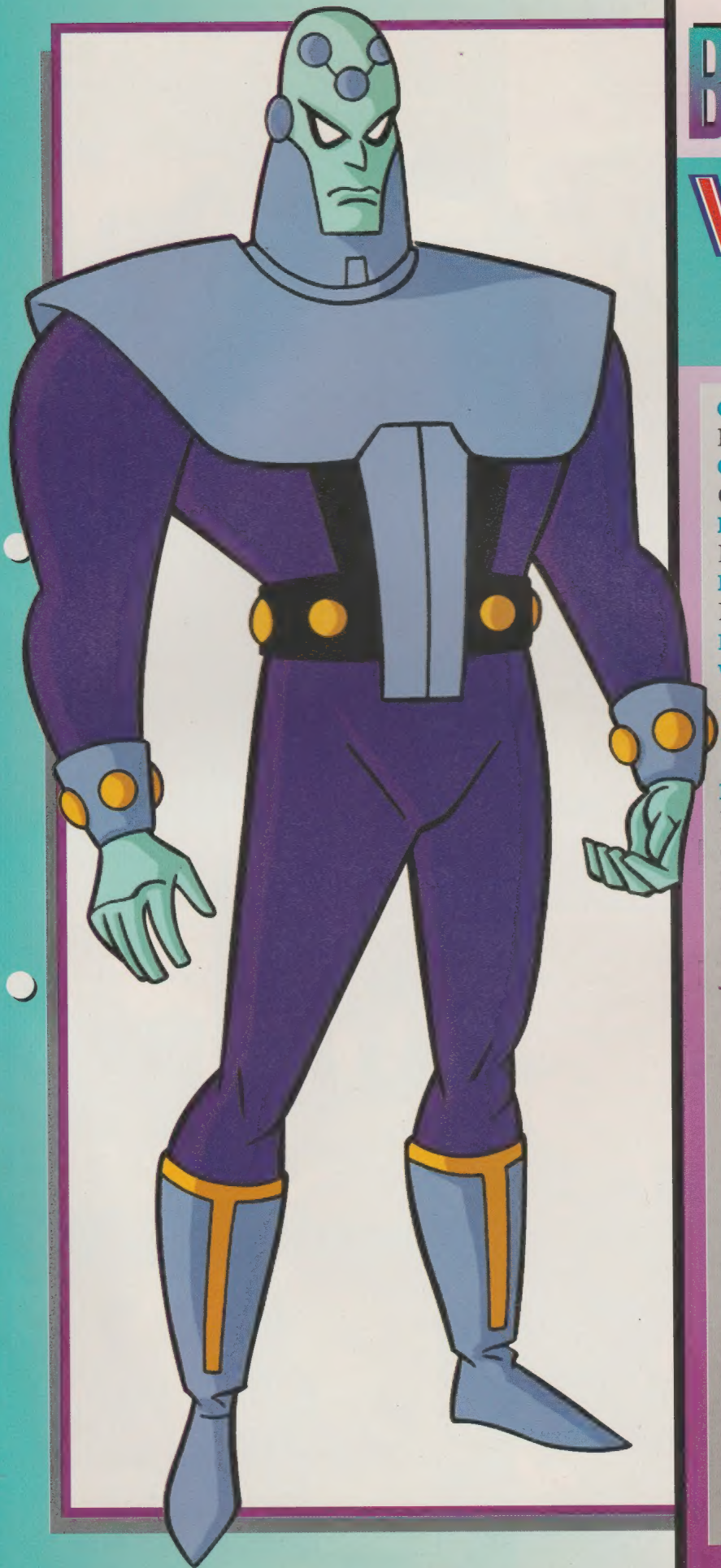
SPOT THE DIFFERENCE

Can you spot the 10 differences between these two pictures of Superman and Brainiac having a real fist fight!





Colour on Brainiac's from is different.



BRAINIAC™

VILLAIN FILES

Other Identity:
None
Occupation:
Criminal
Known Relatives:
None
Base of Operations:
Metropolis
Height: 6 feet 4"
Weight: 136 Kilos
Eyes: White
Hair: None

Psychological profile:
Brainiac is a super computer that was given humanoid form as well as incredible strength and power by the people of Krypton, Superman's home planet. Brainiac drained Krypton of all its knowledge and then escaped before the planet was destroyed. He travelled through the universe, draining the data and energy from worlds and leaving them behind as ruined shells—until he came upon Earth. There he finds a planet that has a defender in Superman, who won't let Brainiac complete his evil schemes. The Last Son of Krypton is Brainiac's greatest threat.

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from Bristol



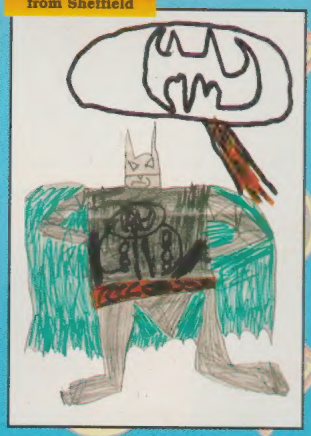
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from Fraserburgh



SIMON AND JONAH
SEIDMANN
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SUPERMAN AND BATMAN
by JOSHUA WHITE
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HOT LINE



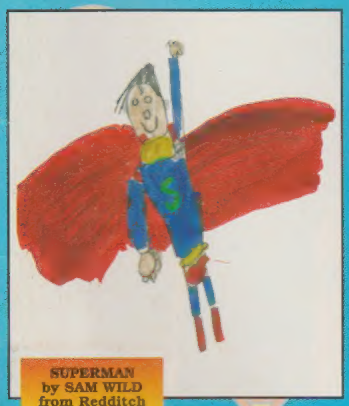
JAMIE LEACH
from Pinner

I really liked the Superman story in issue 23, The Conqueror. My Favourite super hero is Superman and I love the Superman stories. I have lots of Superman toys. My favourite toy is quick change Superman.

From Andrew Tilley
Redditch



BATMAN AND SUPERMAN
by JACK COSTA-RUSSELL
from Kent



SUPERMAN
by SAM WILD
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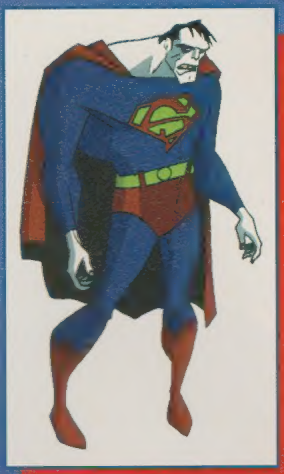


ROBERT HOCKING
from Redruth

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Sorry we cannot write back to you individually but we will print as many of your letters as we can. Please remember to enclose your name, age and address. (Enclose SAE if you want your photographs returned.)

IN THE NEXT ISSUE



Meet **Bizarro**. Bizarro used to think he was **Superman,** and in next month's comic strip story, *Mistaken Identity*, he thinks he's **Clark Kent**! When **Lois Lane** starts to get suspicious, **Superman** must try to stop the misdirected monster from revealing the Man of Steel's secret identity. This results in a face-to-face confrontation in the offices of the *Daily Planet* newspaper.



In *Fast Train to Gotham*, a runaway train full of innocent passengers threatens to crash into Gotham City's main station. As if that wasn't bad enough, the train is loaded with explosives—set in place by none other than the twisted villain, **Two-Face**. The police call in **Batman** who must prevent a disastrous collision.

PLUS

A Batman STENCIL

AND WIN A BATMOBILE!

BATMAN MASK

Make this great Batman mask. Remove this page from the comic and glue it onto some cardboard (a cereal box will do). Ask a grown-up to help you cut along the dotted lines. Loop some elastic through the holes to fit around your head and your mask is ready to wear!



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